# **Carol Chu**

#### carolchu.ca

### cr3chu@uwaterloo.ca

647.609.9099

## experience

Meta Product Design Intern May 2022 - Aug 2022

Shopify Product Design Intern Sept 2021 - Dec 2021

**Ceridian** Product Design Intern Jan 2021 - Apr 2021

Hack the North Product Designer Mar 2020 - Jan 2021

Webveloper Product Designer May 2020 - Aug 2020

CIBC Digital UX Design Intern Sept 2019 - Dec 2019

# community

UW/UX Co-President Jan 2021 - Dec 2021

Events Lead May 2019 - Dec 2020

## education

University of Waterloo Systems Design Engineering Expected 2023 | GPA: 3.9/4.0

Figma, Sketch, Adobe XD,

Framer, Webflow, Principle,

Invision, HTML/CSS, Zeplin,

Hotjar, Adobe Creative Suite

skills

additionally,

KP Fellow Finalist Editor's Pick Dean's Honour List Make Design Accessible Winner Top 10 out of 900+ teams Top 10 out of 300+ teams Re-architecturing and improving the AR effects experience for **1.7M+** monthly active users on the Messenger desktop app.

Designed a bookmarking tool within the orders management space to help **2M+** merchants quickly save and revisit orders exceptions.

Led the profile page redesign project for Ceridian's flagship mobile app, increasing engagement with the mobile profile experience by **50%**.

Worked with development to design an engaging and interactive application portal, supporting **7000+** applicants for **Canada's biggest hackathon**.

Collaborated with product and engineering to design and ship the company's first end-to-end website editor platform for **5000+** small service businesses.

Conducted user research, led creative direction, design, prototype, and pitch for a new mobile app feature; Enabling people to better plan and take action on their

Led a team of **11** organizers to successfully execute UW/UX's first virtual designathon, reaching **250+** student designers from **70+** schools across **12** countries.

Planned design workshops, events, and created mentorship opportunities to foster a growing community of budding designers at the University of Waterloo.

Human Factors in Design, User-Centred Design Methods, Data Structures and Algorithms, Probability and Statistics, Introduction to Psychology

User Interviews, Affinity Diagramming, Card Sorting, Information Architecture, Cognitive Walkthroughs, Prototyping, A/B Testing, Evaluative Research, Design Workshops, Storytelling, Ergonomic Analysis, Handoff

Kleiner Perkins, March 2022 Bestfolios, December 2021 University of Waterloo, Spring 2021 Camp Figma, August 2020 Activision Adobe Creative Jam, June 2020 Ocean Agency Adobe Creative Jam, May 2020